- **Topic: "Social Extended Reality (XR) for Elderly Users" Potential Solutions using XR features (VR or AR)**
  - **AR Featured Super Glasses**
    - Real-time Communication
      - Interacting with their children and relatives directly
      - Similar experience as meeting people in real-life
    - Active Emotional Engagement
      - Doesn't stick into traditional audio/video calls
      - Users can actively express emotional feedback via XR
    - Customized Virtual Background
      - XR system allows users to set their preferable environment
      - Example: Sunset in a beach, City view of Australia, etc.
  - **VR Featured Metaverse**
    - A virtual (VR) metaverse system for elderly users to join and make interactions
    - Virtual Communication
      - Meet their relatives and children, stay together and chat
      - Travel to various countries (those environments provided by metaverse system)
    - Feels like real-life situation
      - Quality of the metaverse platform similar to real-life environment
      - Elderly users can actively interact with their loved people inside the metaverse
  - **"Family Avatar" Bridge**
    - AR projection that projects the remote family's avatars into an actual living room of the elderly's house
    - Outside the limitations of a screen
      - Making elderly to feel like they are sitting on her own sofa rather than on a screen
      - Family avatars directly in the house; direct communication outside the small screen
    - Voice Command Control
      - Elderly users can call family avatars by providing instructions using their voices
      - Multilingual support, allowing voice assistance regardless of language barriers